

How to create and install  
into a  
liveries folder



for X-Plane 10.xx.

Edition 1.1 October 2016

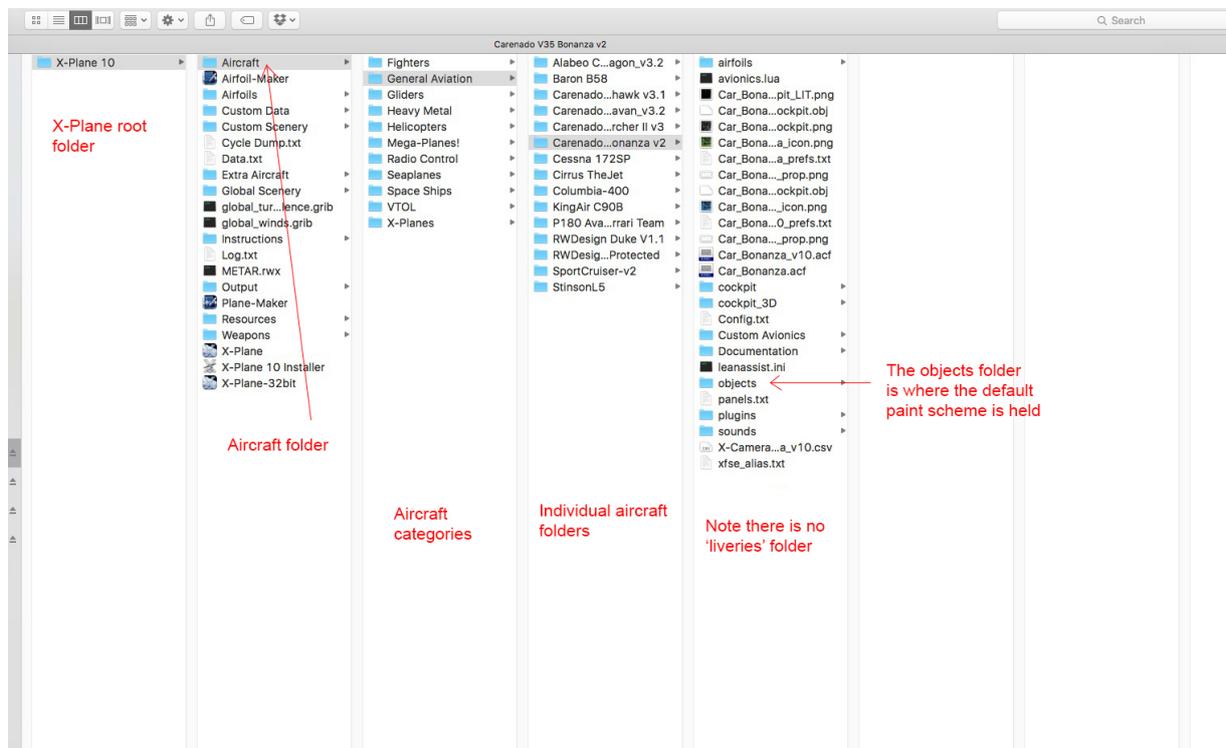
## STEP 1: Establish a need for a liveries folder.

The X-Plane root directory (the folder called 'X-Plane 10') contains a folder called "Aircraft". Within this folder there are more folders which categorise the aircraft types i.e. general aviation, heavy metal or military etc.

Within these folders you will find the aircraft-specific folders (the aircraft make) and these folders contain all the necessary files and sub-folders required to make your aircraft flyable.

To enable the choice of liveries for an aircraft, that aircraft must have a place (a folder) in which to store the liveries and a way of identifying which livery is which. The example below shows a freeware aircraft and its folder structure.

The examples in this guide are taken from an Apple Mac computer so they will look different to other operating systems however, the actual file and folder structure/order will be the same.

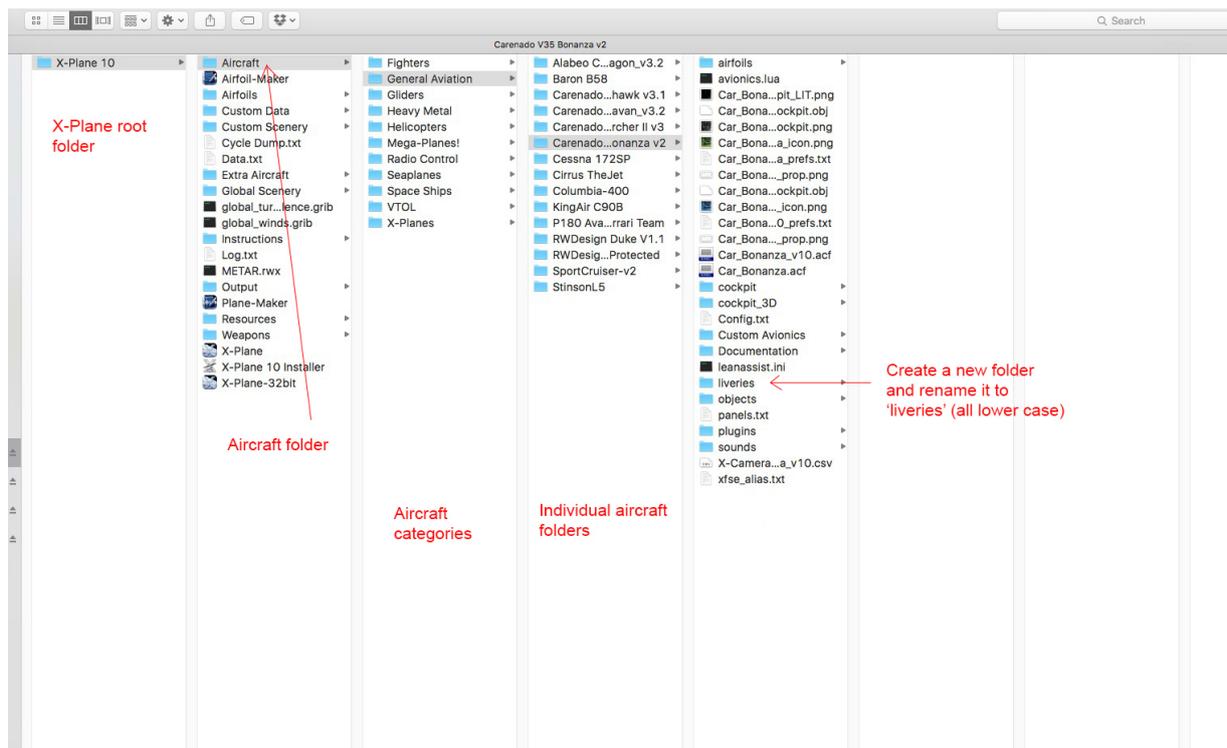


If, as in the example above, there is not a 'liveries' folder within the aircraft folder that you wish to add a new livery, then you need to follow the next step. If there is a 'liveries' folder already, then you can skip the next step and go straight to step 3.

## STEP 2: Create a 'liveries' folder.

With the focus on the individual aircraft folder, create a NEW FOLDER.

Then rename this new folder to 'liveries' (all lower case).



It is in this new 'liveries' folder that we will place our new paint scheme (livery) for the aircraft we have chosen.

### STEP 3: Adding the new livery.

First you should go to the 'Club aircraft for X-Plane' section of the club's website and select the relevant download link for your aircraft, in the example below it is the default Cessna 172. Click the link and the download will start.



**CIX**  
VFR CLUB

## Club Aircraft for X-Plane

Aircraft in Club livery for X-Plane 9, 10 and 11

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An increasing number of members now fly with X-Plane. Our member Simon Conway has designed these Club liveries for some common General Aviation types. Adding these Club liveried aircraft to your X-Plane fleet is straightforward. Simon has written a set of [Instructions](#) to help if necessary.

Click image for full size version.

**Cessna C172SP**

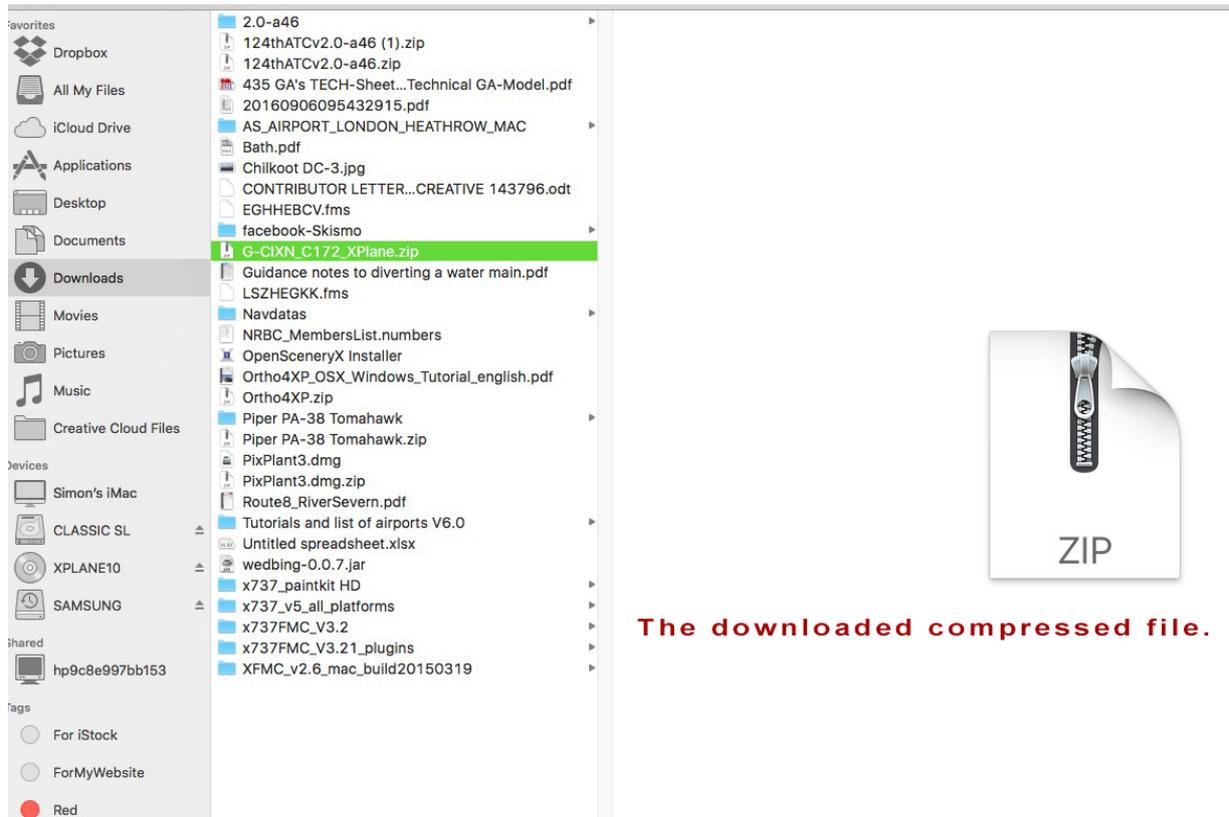
Registration: G-CIXN

This is the X-Plane 10 default Cessna 172 painted in CIX VFR Club livery by Simon Conway.

[Download X-Plane Club Livery.](#)

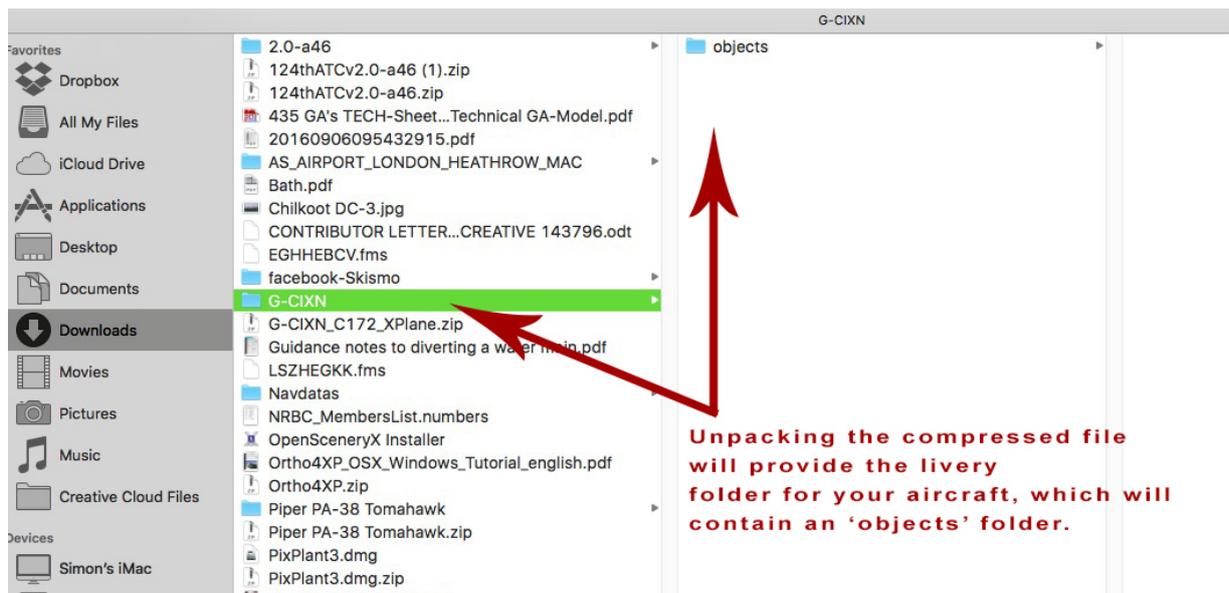
**Livery download link**

Usually, unless you have specified otherwise, the compressed file will automatically be placed in the downloads folder. (see the image below)



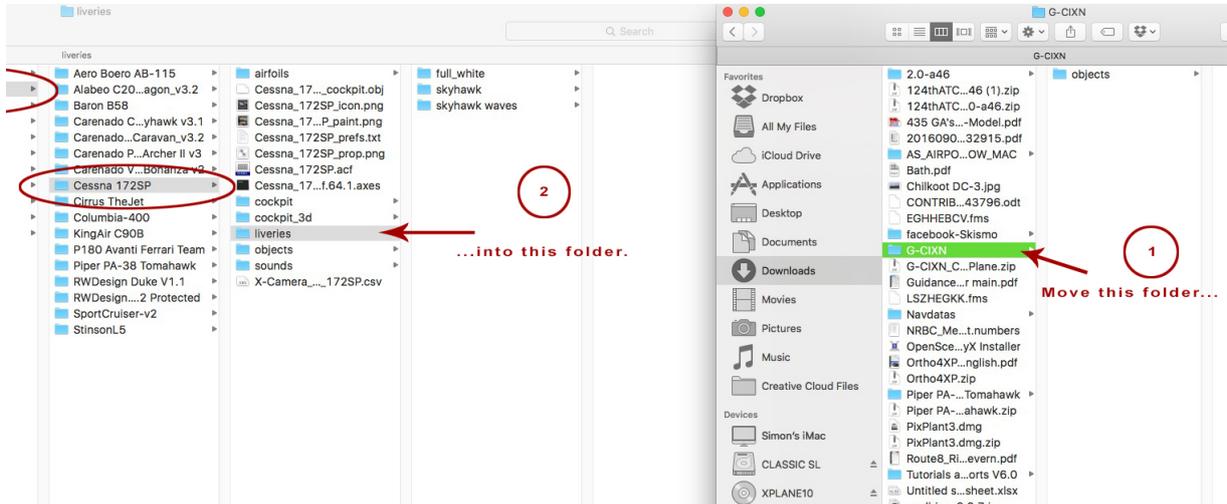
**The downloaded compressed file.**

Unzip / unpack the compressed file and the livery folder for that aircraft will be available to you, in this example the 'G-CIXN' folder.

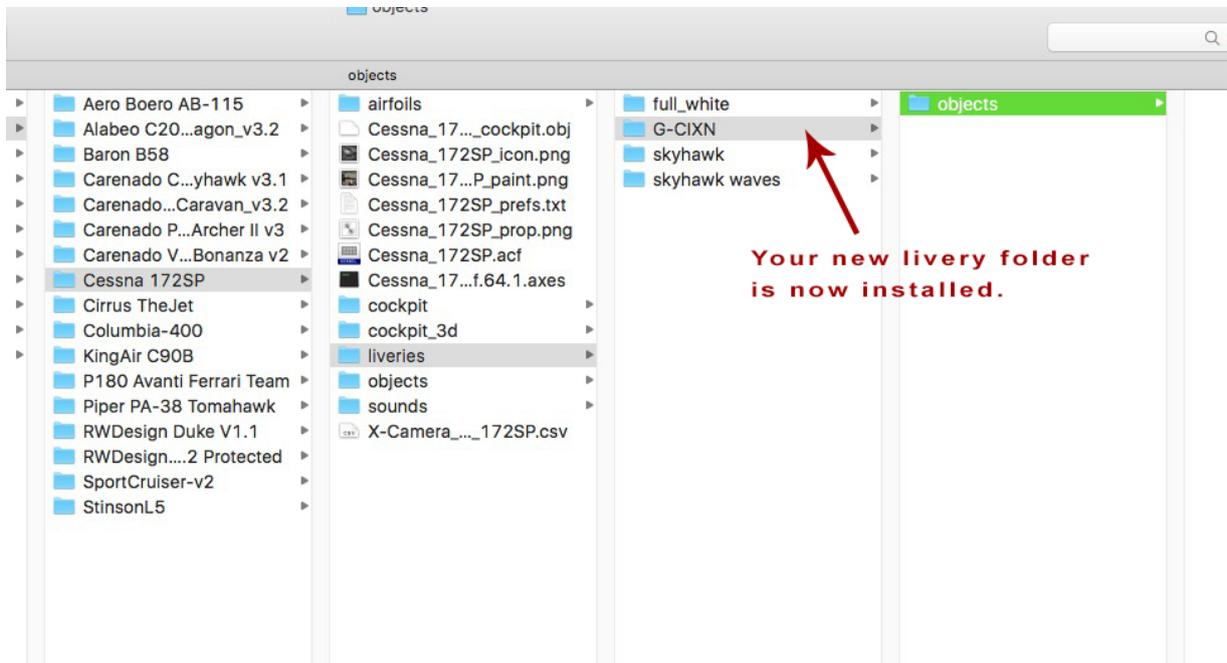


**Unpacking the compressed file will provide the livery folder for your aircraft, which will contain an 'objects' folder.**

Now we need to move this folder into the 'liveries' folder of the aircraft you have selected (in this case the default C172).



So your C172 liveries folder will now contain the new livery (G-CIXN).



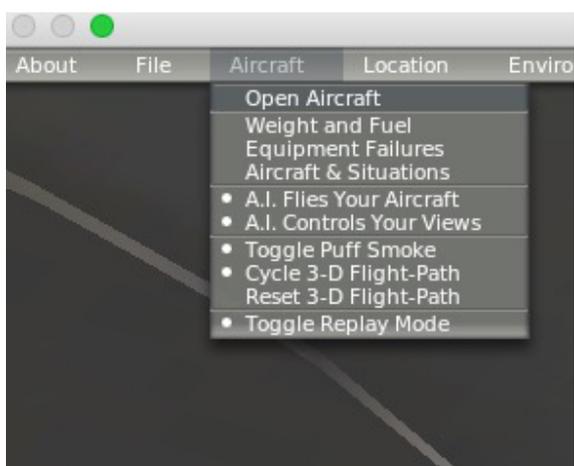
Now you can open the sim, load the aircraft and select your new livery (see step 4 below ).

**STEP 4: Selecting the livery.**

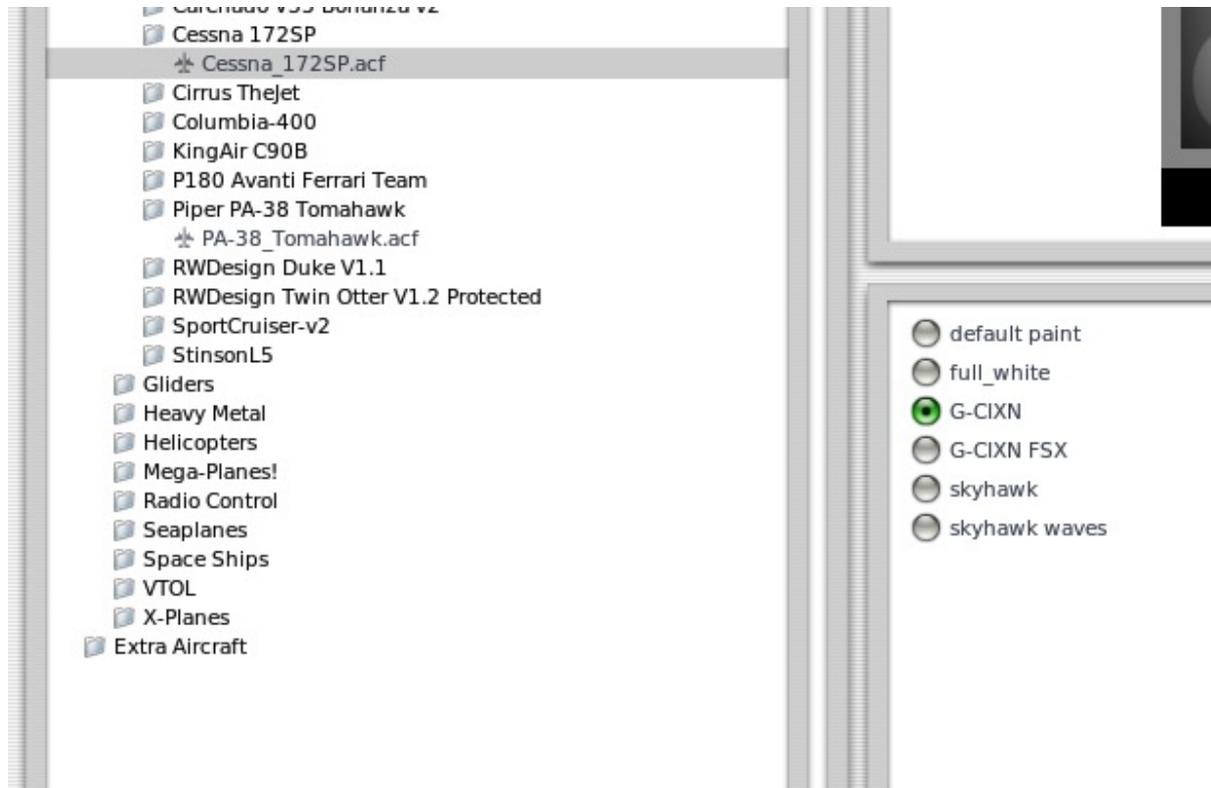
Open the sim and load the aircraft (in this example the Cessna C172).



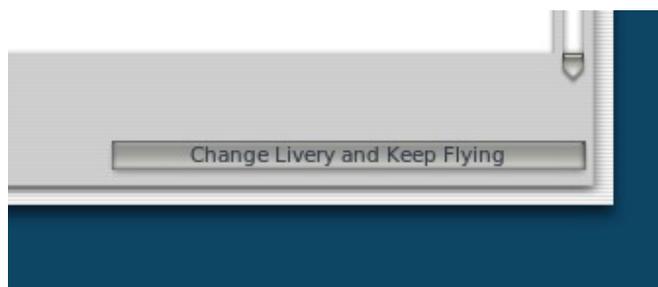
Select 'Aircraft' and then 'Open Aircraft' from the file menu...



Then select your new livery (in this example the 'G-CIXN' livery)



Then click the 'Change Livery and Keep Flying' option.



Your aircraft will remain in the state it was when you started your new livery selection.



The examples in this guide were made using X-Plane 10.45 & 10.50.

An updated version will be available for X-Plane 11 when it becomes a stable release, hopefully in late 2016.

Enjoy your new CIX Club liveries!